







# Non-disjoint multi-agent scheduling problem on identical parallel processors

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# Content of presentation

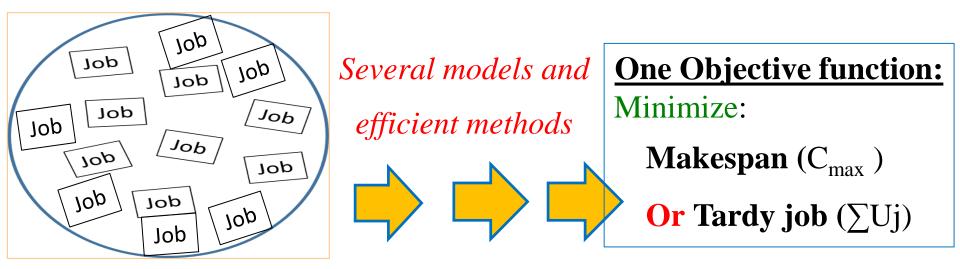
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### **Classical Scheduling:**

- Set of jobs to be scheduled on one (several) machine(s)
- Each job has a set of characteristics
- One objective function to be optimized

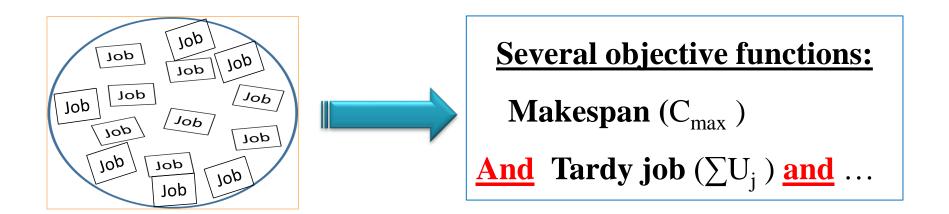


MotivationDefinitionResolution approachesComputational resultsConclusion

# Motivation

Multicriteria scheduling problems (*T'kindt & Billaut 2005*)

- Only one objective function is not always sufficient
- Good solutions with respect to one objective may be bad with respect to other objectives
- Finding solutions of good compromise



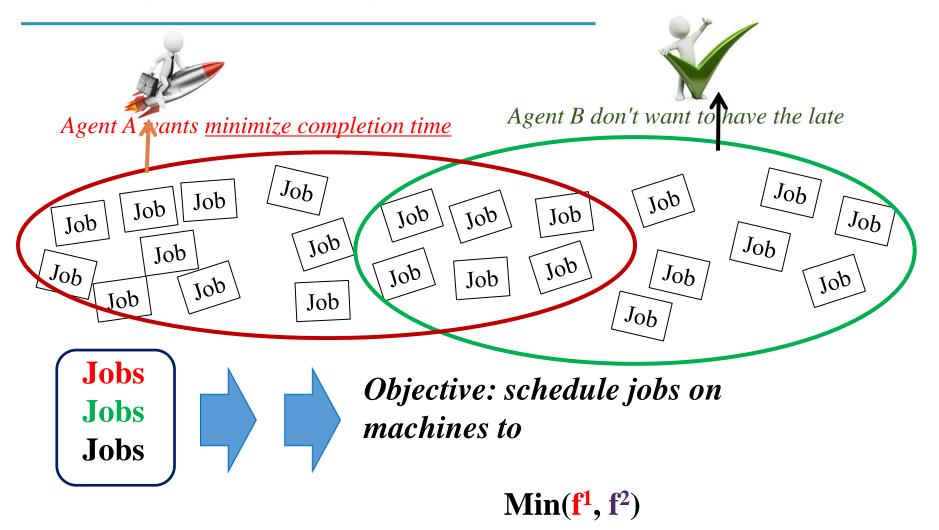
# Motivation

### Sometimes... Multi-agent Scheduling

- ✓ Jobs are not equivalent and applying the same measure to all jobs is not useful.
- ✓ Each subset of jobs is assessed according to objective function, where jobs are in competition for the use of the machines.
- ✓ This is a multi-criteria, multi-agent scheduling problem, where a new type of compromise has to be obtained.

Problems noted "multi-agent scheduling problems " (Agnetis et al. 2014).

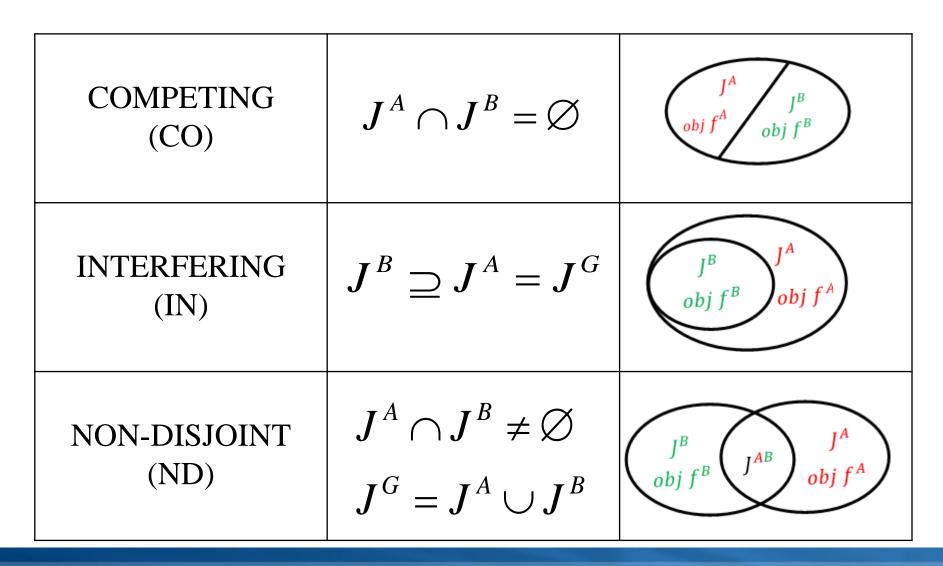
# **Multi-agent scheduling**



Motivation

## Scenarios for multiagent

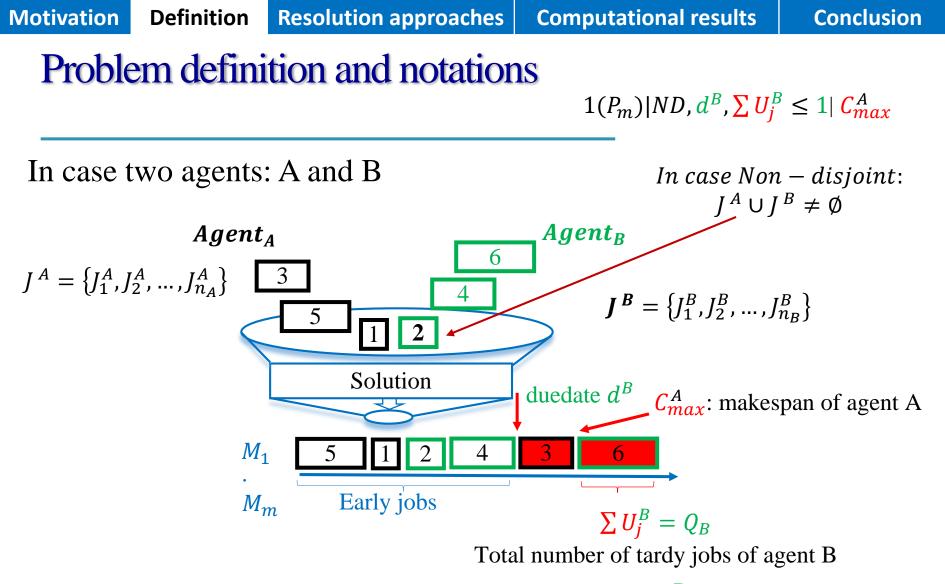
(Agnetis et al. 2014)



# Multiagent: definition and notations

*The book "multi-agent scheduling problems "* (Agnetis et al. 2014)  $\checkmark$  Groups of jobs are identified by their owned 'agents'  $k, \forall k \in \{1, 2, ..., K\}$ 

- ✓ Agent *k* have the jobs  $J_1^k, ..., J_{n_k}^k \in J^k$ , objective function  $f^k, \forall k \in \{1, 2, ..., K\}$ ,
- ✓  $J_j^k$ : the job number *j* of agent *k*
- ✓  $p_j^k$  : processing time of job number *j* of agent *k*
- ✓  $d_j^k$ : due date of job number *j* of agent *k*
- ✓  $C_j^k$  : completion time of job number *j* of agent *k*
- $\checkmark C_{max}^k$  : makespan of agent k
- ✓  $U_j^k$  : number of tardy jobs in position job *j* of agent *k*.
- ✓ The tardiness penalty  $U_j^k = 0$  if  $C_j^k < d_j^k$  (early), 1 otherwise (tardy)



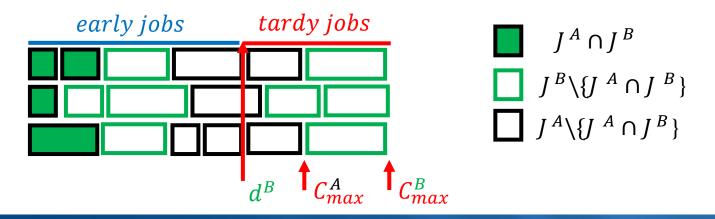
The studied problem is denoted by  $P_m | ND, d^B, \sum U_j^B \leq Q_B | C_{max}^A$ . This problem is NP-hard (*Sadi et al. 2014*)

# Structure of non-dominated solution

### **Proposition:**

If problem  $P_m | ND, d^B, \sum U_j^B \leq Q_B | C_{max}^A$  admits a feasible solution, then it is possible to build an optimal solution such that on each machine we have:

- 1. Jobs of agent B appear in SPT order.
- 2. Tardy job  $J_j$  within  $J^B \setminus \{J^A \cap J^B\}$  is scheduled after the jobs of agent A.



# Integer programming formulation 1

The first one, is based on precedence decision variables

 ★  $x_{i,j} = 1$  if job  $J_j$  is scheduled on machine  $M_i$ ; 0 otherwise. ★  $y_{j,k} = 1$  if job  $J_j$  is executed before job  $J_k$  on the same machine; 0 otherwise. ★  $z_j = 1$  if job  $J_j$  is scheduled after its due date d<sup>B</sup>; 0 otherwise.

(MILP - Assign)	Min	$C^A_{max}$	
$\sum_{i=0}^{m} x_{i,j}$	=1,	$\forall J_j \in \mathcal{J}$	(1)
$C_j - \sum_{k=1}^n p_k \times y_{j,k}$	$\geq p_j,$	$\forall J_j \in \mathcal{J}$	(2)
$y_{j,k} + y_{k,j}$	$\leq 1,$	$\forall J_j, J_k \in \mathcal{J}$	(3)
$x_{i,j} + x_{i,k} - y_{j,k} - y_{k,j}$		$\forall J_j, J_k \in \mathcal{J} \\ i = 1, \dots, m$	(4)
$x_{i,j} + y_{j,k} - x_{i,k}$	$\leq 1,$	$\forall J_j \in \mathcal{J} \ i = 1, \dots, m$	(5)
$y_{j,k} + y_{k,l} - y_{j,k}$		$\forall J_j, J_k, J_l \in \mathcal{J}$	(6)
$C_j - d_B - HVz_j$	$\leq 0,$	$\forall J_j \in \mathcal{J}^B$	(7)
$\sum_{J_j \in \mathcal{J}^B} z_j$	$\leq Q_B$	}	(8)
$x_{i,j}, y_{j,k}, z_j \in \{0,1\}, C_j \ge 1$	$p_j$	$\forall J_j, J_k \in \mathcal{J}$ $i = 1, \dots, m$	(9)

# Integer programming formulation 2

The second, is based on time indexing decision variables

 $\bullet$  s<sub>i.t</sub> takes as new binary variables that are time indexed.  $s_{i,t}$ takes as a value 1 if job  $J_i$  starts its s.t.processing at time t; 0 otherwise. Thereby, we have  $n \times (T+1)$  binary variables, which is pseudo polynomial.

$$(MILP - Time) Min C^A_{max}$$

$$\sum_{t=0}^{T} s_{j,t} = 1, \quad \forall J_j \in \mathcal{J}^A$$
 (10)

$$\sum_{J_j \in \mathcal{J}} \sum_{l=\max\{0,t-p_j+1\}}^t s_{j,l} \le m, \quad \forall t = 0, \dots, T \quad (11)$$

$$C_{max}^A - \sum_{t=0}^{T-p_j} (t+p_j) s_{j,t} \ge 0, \qquad \forall J_j \in \mathcal{J}^A$$
(12)

$$\sum_{t=0}^{T-p_j} (t+p_j) s_{j,t} - HV z_j \leq d^B, \quad \forall J_j \in \mathcal{J}^B$$
(13)

$$\sum_{J_j \in \mathcal{J}^B} z_j \leq Q_B, \tag{14}$$

$$s_{j,t} \in \{0,1\}, z_j \in \{0,1\}, \quad \forall J_j \in \mathcal{J} \quad t = 0, \dots, T, (15)$$

Problem  $P_m | ND, d^B, \sum U_j^B \leq Q_B | C_{max}^A$  is NP-hard (Sadi et al. 2014)

**Algorithm 1** LPT-FAM Complexity:  $O(n_A \log(n_A) + (n_B \log(n_B)))$ 

Sort jobs in  $J^B$  according to SPT rule;

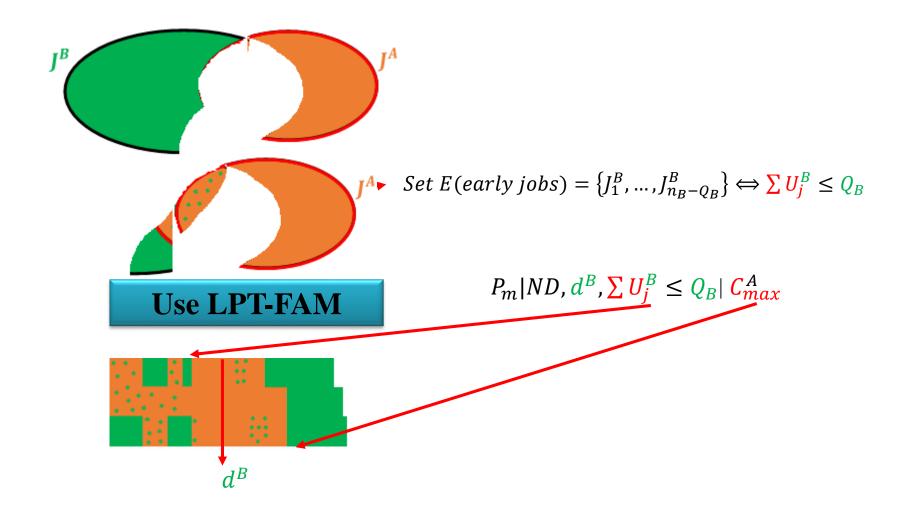
- 2: Set  $E = \{J_1^B \dots, J_{n_B Q_B}^B\}$ ; Schedule the jobs in E using LPT-FAM;
- 4: if at least one job is late then Stop; // this heuristic cannot find a feasible solution

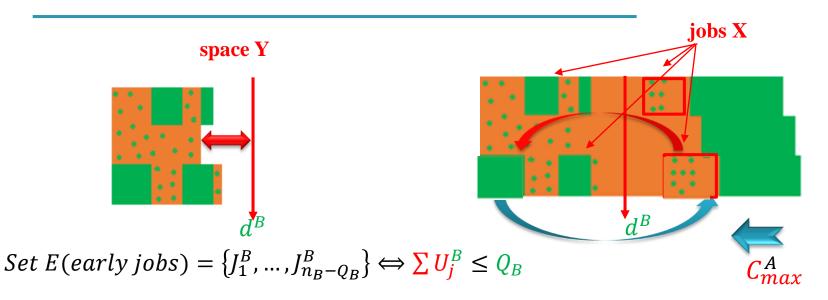
6: else

Schedule jobs in  $\mathcal{J}^A \setminus \{\mathcal{J}^A \cap E\}$  using LPT-FAM;

8: Schedule jobs in  $\mathcal{J}^B \setminus \{\mathcal{J}^B \cap E\}$  using LPT-FAM; **Return** the resulting solution;

SPT: The Shortest Processing Time firstLPT: The Longest Processing Time firstFAM: Assign job to the First Available Machine.





### To improve this heuristic with the main idea: "we try to swap the jobs if possible"

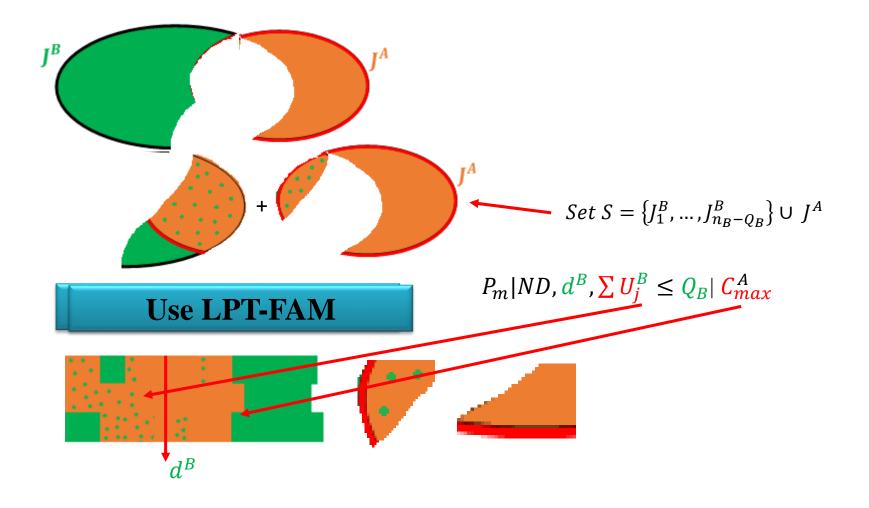
Complexity:  $O(n_A \log(n_A) + (n_B \log(n_B))$ 

### Algorithm 2 LPT-FAM with jobs rescheduling

Sort the jobs in  $J^B$  according to SPT rule; 2: Set  $E = \{J_1^B \dots, J_{n_B - Q_B}^B\};$ Set  $S = E \cup \mathcal{J}^A$  in LPT order; 4: Set  $E^B = 0$ ; // the number of early jobs; while  $S \neq \emptyset$  and  $E^B < n_B - Q_B$  do Schedule  $J_i$  using LPT-FAM; improve 6: if  $J_j$  is late then Remove largest job  $J_k$  already scheduled,  $J_k \notin E$ ; 8: Put  $S = S \setminus \{J_k\}$ Reschedule  $J_i$  using LPT-FAM; 10:else Set  $E^{B} = E^{B} + 1;$ 12:if  $E^B = n_B - Q_B$  then Schedule jobs of  $\mathcal{J}^A$  not already scheduled using LPT-FAM; 14:**Return** the resulting solution;

16: else

Stop; // This heuristic cannot find a feasible solution;



# Pseudo-polynomial heuristic

These heurictis base on Dynamic Programming algorithm (DP) proposed to slove optimally classical scheduling problem  $P_m || C_{max}$  (*Blaziwicz et al. 2007*)

Algorithm 3 Heuristic based on dynamic programming

1: Sort the jobs in  $J^B$  according to SPT rule;

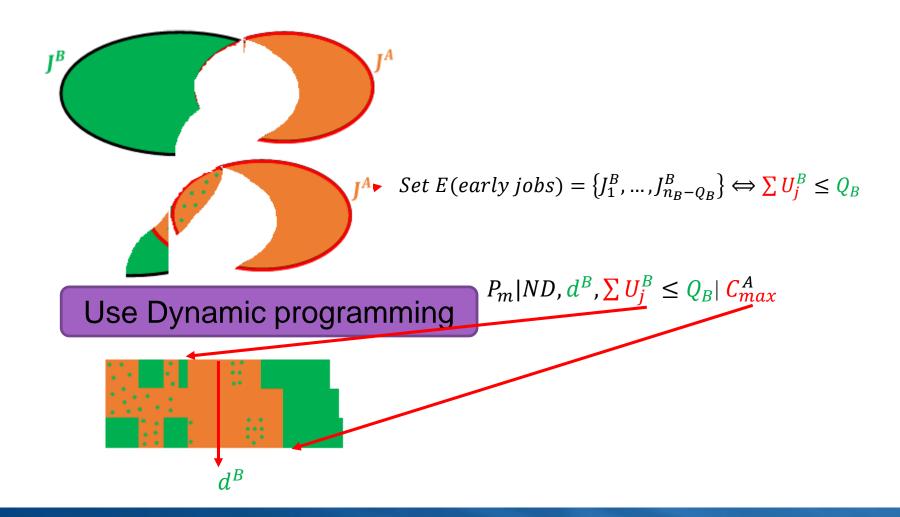
2: Set 
$$E = \{J_1^B \dots, J_{n_B - Q_B}^B\};$$

- 3: Optimally solve problem  $P2||C_{max}$  considering only jobs of E by the DP
- 4: if  $C_{max}(E) > d^B$  then
- 5: Stop; // This problem has no feasible solution;
- 6: Optimally solve problem  $P2||C_{max}$  considering only jobs of  $(J^A \setminus \{J^A \cap E\})$  by the DP and taking into account no-availability machines at time zero (jobs of E have been already scheduled)
- 7: Optimally solve problem  $P2||C_{max}$  considering only jobs of  $(\mathcal{J}^B \setminus \{\mathcal{J}^A \cup E\})$  by the DP and taking into account no-availability machines at time zero (previous jobs have been already scheduled)
- 8: Try to schedule tardy jobs of agent B earlier without increasing makespan value by moving them to the left before  $d^B$
- 9: **Return** the resulting solution;

A solution is given in  $O(n^2 + n(UB)^2)$ , where UB is the upper bound of the makespan of agent A.

**Conclusion** 

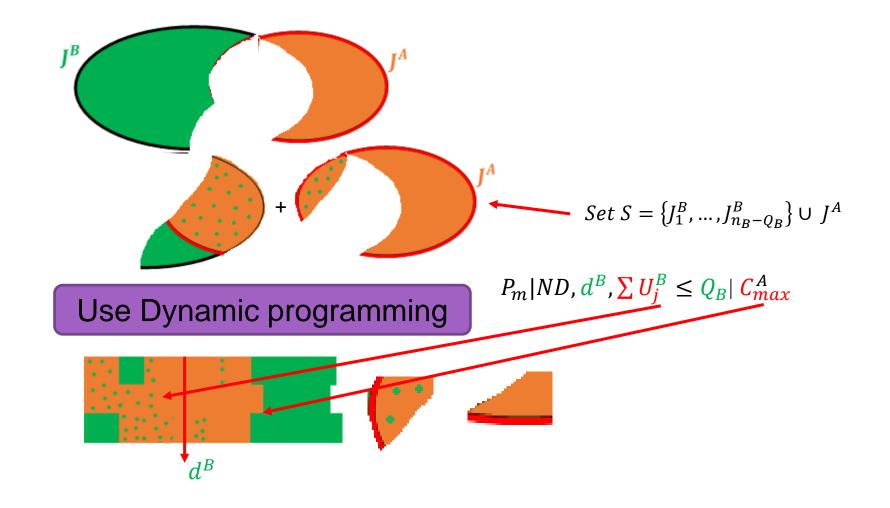
# Pseudo-polynomial heuristic H3



# Pseudo-polynomial heuristic H4

**Algorithm 4** LPT-FAM-Dynamic programming Complexity:  $O(nlog(n) + n(UB)^2)$ 

1: Sort the jobs in  $J^B$  in SPT order; 2: Set  $E = \{J_1^B \dots, J_{n_B-Q_B}^B\};$ 3: Set  $S = E \cup \mathcal{J}^A$  in LPT order; 4: Set  $E^B = 0$ ; // the number of early jobs; 5: while  $S \neq \emptyset$  and  $E^B < n_B - Q_B$  do Schedule  $J_i$  using LPT-FAM; 6: if  $J_j$  is late then 7: Remove  $J_k$  the largest job already scheduled; 8: Put  $S = S \setminus \{J_k\}$ 9: Reschedule  $J_i$  using LPT-FAM; 10:11: else Set  $E^{B} = E^{B} + 1;$ 12:13: if  $E^B = n_B - Q_B$  then if some jobs of  $E^B$  are late then 14:15:Stop; // This problem has no feasible solution; 16:else Use DP to schedule the jobs of  $\mathcal{J}^A$  not already scheduled; 17:Use DP to schedule the jobs of  $\mathcal{J}^B$  not already scheduled; 18:19: **Return** the resulting solution;



**Computational results** 

# **Computational results**

$\checkmark$	$n \in \{10, 20, 30, 40, 50, 60, 70\}$			MILP- $Time$	M	$ILP ext{-}Assign$
$\checkmark$	Fixe time limit is 1h for each value Q	$\overline{n}$	CPU	$ \mathcal{S}^* $	CPU	$ \mathcal{S}^* $
	M = 2 identical machines — 30 instances are generated for each n	10	0.01	2.37	1.281	2.37
	For each instance, the jobs are	20	0.69	4.07	708.39	4.07
	assigned randomly to the agents	30	2.65	4.87	-	_
	• $a_j = 1 \ if J_j \in J \ {}^B \setminus \{J \ {}^A \cup J \ {}^B\}$ • $a_j = 2 \ if J_j \in \{J \ {}^A \cup J \ {}^B\}$	40	12.20	6.13	-	-
	• $a_j = 3 if J_j \in J^A \setminus \{J^A \cup J^B\}$	50	78.00	7.50	-	-
	• Processing time $p_j^k = \{1; 10\}$	70	4664.16	9.766		
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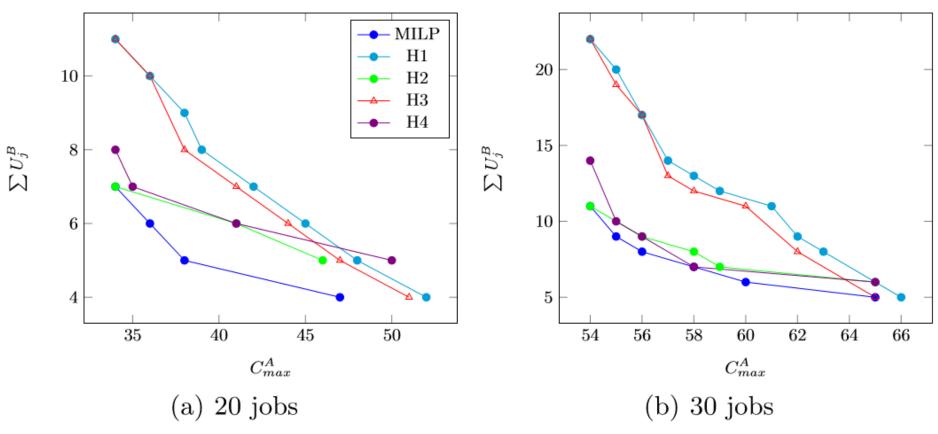
Table 1: Comparison of the performances of the MILPs.

 $|S^*|$ : the cardinality of the exact Pareto front

Coded with C, Cplex 12.6.2, run in CPU Intel Core i5 2.4Ghz 8GB RAM The time indexed formulation is better than the assigned formulation, since its solves instances with 70 jobs in 1 hour and 18 minutes on average

**Computational results** 

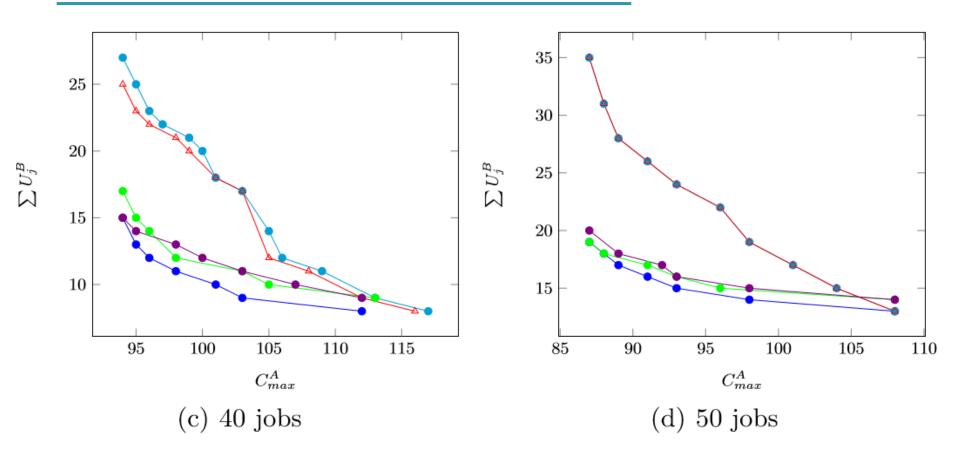
# **Computational results**



Example of the obtained Pareto fronts with instances with 20, 30 jobs.

Conclusion

# **Computational results**



Example of the obtained Pareto fronts with instances with 40, 50

# **Computational results**

*|S|: (the cardinality of the near Pareto front)* 

	H1			 H2					H3	H4				
n	CPU		$ \mathcal{S} $	CPU		$ \mathcal{S} $		CPU		$ \mathcal{S} $		CPU		$ \mathcal{S} $
10	0.00		2.87	0.00		2.43		0.000		2.97		0.000		2.53
20	0.00		5.63	0.00		4.07		0.000		5.40		0.000		4.03
30	0.00		7.50	0.00		4.90		0.001		7.13		0.000		4.87
40	0.00		9.67	0.00		6.20		0.002		9.30		0.001		5.97
50	0.00		11.53	0.00		7.27		0.006		11.40		0.003		6.77
70	0.00		15.23	0.00		9.60		0.019		15.13		0.005		8.63

Table 2: Performance comparison using the CPU and  $|\mathcal{S}|$ .

Coded with Python 3.5, Cplex 12.6.3 and run in CPU Intel Core i5 2.4Ghz 8GB RAM CPU'time of H1 and H2 always nearly zero.

CPU'time of H4 < H3, because UB(upper bound) of H4 < H3 (LPT-FAM improve).

Value |S|: H1 > H3 > H2 > H4 (H4 use exact method)

**Computational results** 

Conclusion

# **Computational results**

		H1		H2				H3		H4			
$\overline{n}$	%S	GD	$\mathcal{H}$										
10	29.83	0.86	24.21	36.94	0.68	17.90	33.28	0.82	25.66	28.33	0.89	21.11	
20	14.40	1.39	37.39	28.85	0.91	11.52	18.85	1.39	36.31	12.08	1.24	19.95	
30	6.09	1.86	40.94	25.19	1.06	10.37	7.08	1.89	40.54	9.82	1.44	21.23	
40	1.78	2.02	41.13	27.04	1.12	7.86	1.84	2.06	41.58	9.66	1.43	20.07	
50	1.01	2.47	44.52	37.08	1.01	5.65	1.21	2.48	44.50	14.50	1.53	17.69	
70	0.70	3.09	45.30	35.74	0.96	4.77	0.70	3.10	45.29	14.13	1.39	10.51	
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Table 3: Performance comparison using the % S, GD and  $\mathcal{H}$ .

- >%S: this metric calculates the number of exact solutions generated given by |S∩S\*|/|S|.
- ➤ GD: generational distance.
- $\succ$  **H**: Hypervolume calculates the area dominated by some front.

# **Conclusions and Perspectives**

- ✤ Multi-agent scheduling problems with common due date to minimize both tardy jobs and makespan:  $P_m | ND, d^B, \sum U_j^B \leq Q_B | C_{max}^A$ 
  - Two types of mathematical programming formulation based on : precedence and time indexing decision variables.
  - Proposed four heuristics for this NP-hard problem:
    - ✓ Polynomial heuristics: Algorithm H1, H2
    - Pseudo-polynomial heuristics: Algorithm H3, H4 base on dymamic programming

### Perspectives :

For further research, we will propose a genetic algorithm starting from the solutions obtained by the heuristics. It would be also interesting to seek for a pseudo-polynomial time algorithm.

# Thank you for your attention!